

Charity Cup League – The Game Laws (8 vs. 8)

1. The laws of the game are the same as the FIFA Laws of the Game, with the following exceptions:
2. Charity Cup League is an amateur soccer league. Professional players are not allowed to play in this competition.
3. A PRO player is the player that has a contract with a 1st, 2nd, 3rd League affiliated to FIFA (ex. Spanish League 1st, 2nd, 3rd).
4. No offside
5. There will be 7+1 players in the field. The total number of players registered in the competition for one team is 12.
6. Teams are divided into groups, depending on the number of teams participating
7. 3 games guarantee for each team participating.

8. Registration is complete once the team has paid the registration fee and submitted the team roster to the organizers.
9. Registration fee will not be reimbursed if the team is not present at the start of competition.
10. All rights regarding selling, advertising, photo & video belong to Charity Cup. If you are interested in advertising in the Charity Cup League please e-mail us: league@charitycup.com.
11. The referee is the ultimate authority during the game and his/her decision stands.
12. Every team is responsible to know and respect the rules and regulations of the Charity Cup League.
13. Unlimited substitutes, when the game is stopped only for goal kicks, throw-ins (by

the team in possession) and after a goal is scored. All substitutions must be announced to the referee prior to making the substitution. Also, the “piggy back” rule applies. This means that if the opposing team initiates a substitution, your team can also substitute at the same time. The substitutions will take place in front of your own bench. At half time, teams will switch sides.

14. The games are 40 min. long; two 20 min. half's. A 5 min. brake will be given at the half time. The length of the game is subject to change during the tournament.
15. Teams must have proper uniforms with numbers on the back of the t-shirt. A player is not allowed to change his no. on the jersey during the tournament. If so

the players that switched will be given a red card and the team will be given a fine of \$100. If the team or the players, intentionally changed no. on the jersey, so one player will avoid a suspension they will also lose the game 3 – 0.

16. 3 points are awarded for a victory, 1 point for a tie, 0 points for a lost game.
17. During group stage the final standing will be decided by: Points; Direct Match; Goals differential; Goals Scored; No. of penalties, youngest player.
18. Tie game during quarter finals, semifinals and finals: 3 penalty shots. Each penalty kick is taken by a different player. If after 3 kicks the score is tied, the same 3

kickers cannot shoot again until all eligible players have taken a penalty kick. There will be NO over time. Goalkeeper can be replaced by one of the players present in the field at the end of stoppage time.

19. A 7M distance is kept by the opponent team when a free kick is given, corner or side trough

Penalties and Fines

20. Yellow card: \$10 Fine, no elimination.

21. Yellow card offences are:
 - unsporting behavior
 - dissent by word or action

- persistent infringement of the Laws of the Game
- delaying the restart of play
- failure to respect the required distance when play is restarted with a corner kick, free kick or throw-in
- entering or re-entering the field of play without the referee's permission
- deliberately leaving the field of play without the referee's permission

22. Two yellow cards during one game: **red card is given, \$20 fine, misses next game.**

23. Three yellow cards during CCL
Tournament: **misses next game.**

24. **Red card: eliminated for the rest of the game, \$20 fine, misses' next game.**

25. Red card offences are:

- serious foul play
- violent conduct
- spitting at an opponent or any other person
- denying the opposing team a goal or an obvious goal-scoring opportunity by deliberately handling the ball (this does not apply to a goalkeeper within his own penalty area)
- denying an obvious goal-scoring opportunity to an opponent moving towards the player's goal by an offence punishable by a free kick or a penalty kick

- using offensive, insulting or abusive language and/or gestures
 - receiving a second caution in the same match
26. If a team plays with a suspended player they will lose the game 3 – 0, and the player misses another match; fines double.
27. The yellow or red card fine must be paid at the end of the game. If the team plays the next game without paying fines double.
28. Tackling your opponent by sliding (slide tackle) is not allowed in the CCL soccer competition. Yellow card and indirect free kick is given if sliding. However, if you

slide tackle and make contact with the opponent, this becomes a direct free kick (and no longer an indirect free kick). If this happens in the penalty box, it becomes a penalty shot. A player can slide to play the ball if there is no opponent trying to play the ball at the same time.

29. The goalkeeper is not allowed to slide with their feet forward first, but must slide hands first. Goalkeepers who slide with their feet first, will be treated the same way as players (see above paragraph).
30. Before every game the team manager or team captain must complete the game

roster sheet and make sure the data provided is accurate

31. In the event one of the teams will leave the field, or delay the start of the game, the organizers will allow 5 min. for the team to be on the field and play. After 5 min. the team will lose the game 3-0.
32. The organizers reserve the right to establish and apply the rules and regulations of the competition at all times.
33. Teams that do not respect the rules and regulations of the tournament, the Charity Cup Staff and Officials are subject to being excluded from the competition.

34. Organizers have the right to select the teams participating.

Make Life Count!

<http://league.charitycup.com>

league@charitycup.com

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